

The Plot Functions of `pst-plot`

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Abstract

Plotting of external data records is one of the standard problems of technical-industrial publications. Very often the data files are imported into `gnuplot`, provided with axes of coordinates and further references and finally exported to \LaTeX . In this article we explain ways to get proper data plotting without using external applications.

1 Introduction

The history and the meaning of PostScript have been covered sufficiently in many articles. For the programming language PostScript have a look at (Kollock, 1989; Reid, 1990). The package `pst-plot` (Zandt, 1999), which is part of the `pstricks` project has to be loaded into a \LaTeX document as usual with `\usepackage{pst-plot}` or alternatively, if it is a \TeX document with `\input pst-plot.tex`.

`pst-plot` provides three plot macros for the representation of external data with the following syntax:

```
\listplot*{<parameter>}{<data macro>}
\dataplot*{<parameter>}{<data macro>}
\fileplot*{<parameter>}{<file name>}
```

The star versions have the same meaning as all macros of `pstricks`, to plot the data in a reversed mode, i.e. for a default black-on-white diagram one receives the negative with the star version which is white-on-black. Additionally a `negativ` plot means that PostScript closes the path of the points from the last to the first one and fills all points inside this closed path with the actual `fillcolor`. For most examples which are described in this article there will be no real sense for this negative view, therefore all of the following examples are plotted without the star version.

For further information about `pstricks` have a look at the more or less official documentation (Zandt, 1993) or the extensive description in the "standard \LaTeX " book (Goosens, Mittelbach, and Samarin, 1997) or in (Girou, 1994; Zandt and Girou, 1994). Altogether do not really describe the substantial differences between the three plot macros. For all examples the complete `pspicture` environment is indicated in each case, so that a direct assumption of the examples is possible. A documentation of the `multido` macro could be found in the package itself (Zandt, 1997), all other here far not mentioned in the documentation too `pstricks`. (Zandt, 1993)

In particular the plot style is a parameter of importance and can take the following values, which are shown in table 1.

Table 1: Possible options

style option	meaning
<code>plotstyle=dots</code>	plot (x,y) as a dot
<code>=line</code>	draw a line from a dot to the following one
<code>=polygon</code>	nearly the same as <code>line</code> , but with a line from the last to the first dot
<code>=curve</code>	Interpolation between two dots, whereby the curve can go beyond the point of origin and/or terminator point
<code>=ecurve</code>	like <code>curve</code> , but it ends at the first/last dot
<code>=ccurve</code>	like <code>curve</code> but a closed one

With a missing indication in principle the `line` option is selected. Further the still following instructions are interesting in the connection, which likewise by the package `pst-plot` are defined:

```
\readdata{<data macro name>}{<file name>}
\savedata{<data macro name>}{<file name>}
```

In the following examples only the `\readdata` macro is used, but it is not a real problem to create some more examples with `\savedata`.

2 Examples for `\listplot`

The syntax of `\listplot` is:

```
\listplot{<data macro name>}
```

The data macro may contain any additional (\LaTeX) or PostScript-commands. The (\LaTeX) macros are expanded first before they are passed as a `list` of $x|y$ values to PostScript. The data records can be defined inside the document like

```
\newcommand{\dataA}{
  1.00000000  1.00000000
  0.56000000  0.31000000
  0.85841600  0.17360000
  ....}
```

or can be read from an external data file with the `\readdata` macro:

```
\readdata{\dataA}{/anyPath/data.dat}
```

The given example of figure 1 shows the Henon attractor, a typical graphic of a system with a chaotic behaviour. (Voß, 1994)

The figure 2 is nearly the same than figure 1 only with some additional PostScript code to get the "Draft" watermark. There is some knowledge needed to understand all these PostScript code. To save some space the listing 2 does not contain the data, which is nothing more

than a sequence of pairs of floats, each value separated by a space.

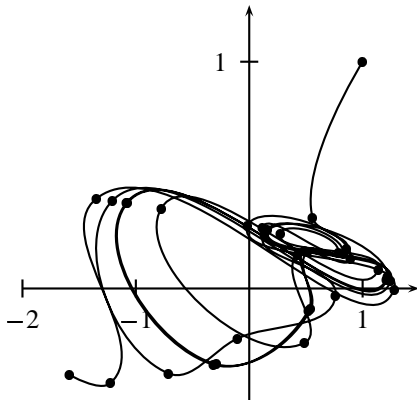


Figure 1: Example for `\listplot`

```

5 45 rotate      % rotate by 45 degrees
6 0.9 setgray   % 1 is color white
7 -60 10 moveto (DRAFT) show
8 grestore
9 }
10 \psset{xunit=1.5cm, yunit=3cm}
11 \begin{pspicture}(-3,-0.5)(2.25,1.25)
12   \psaxes{->}(0,0)(-2,-0.5)(1.5,1.25)
13   \listplot[%
14     showpoints=true,%
15     plotstyle=curve]{\dataA}
16 \end{pspicture}

```

[... data ...] has to be replaced by the list of all data records of the $x|y$ -values; the only reason why they are not printed here is to save some space.

Alternative to the modification of the data set from `\listplot` one can redefine `defScalePoints` from `pst-plot`. For example: if someone wants to change the $x|y$ values and then rotate the whole plotted graphic (don't ask for the sense), so the redefinition has to be like shown in listing 3.

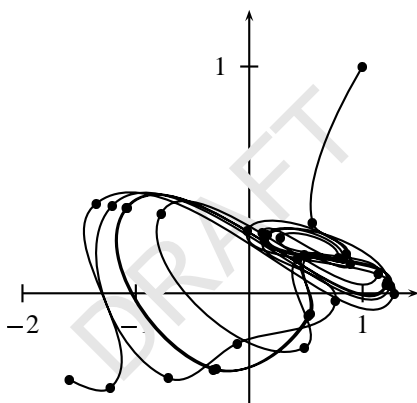


Figure 2: Example for modified `\listplot`

Listing 1: LaTeX source for figure 1

```

1 \readdata{henon}{henon.dat}
2 \psset{xunit=1.5cm, yunit=3cm}
3 \begin{pspicture}(-3,-0.5)(2.25,1.25)
4   \psaxes{->}(0,0)(-2,-0.5)(1.5,1.25)
5   \listplot[%
6     showpoints=true,%
7     linecolor=red,%
8     plotstyle=curve]{\dataA}
9 \end{pspicture}

```

Listing 2: LaTeX source for figure 2

```

1 \newcommand{\DataA}{%
2   [ ... data ... ]
3   gsave      % save graphic status
4   /Helvetica findfont 40 scalefont setfont

```

Listing 3: LaTeX source for figure 3

```

1 \makeatletter
2 \pst@def{ScalePoints}<%
3 %-----
4   45 rotate % rotate the whole object
5 %-----
6   /y ED /x ED
7   countmark dup dup cvi eq not { exch pop
8     } if
9   /m exch def /n m 2 div cvi def
10  n {
11    exch % exchange the last two elements
12 %-----
13    y mul m 1 roll
14    x mul m 1 roll
15    /m m 2 sub
16    def } repeat>
17 \makeatother

```

This gives figure 3.

The advantage of `listplot` is that one can easily modify the data values without any external program. One more example: if you have the following data records

```

1050, 0.368
1100, 0.371
1200, 0.471
1250, 0.428
1300, 0.391
1350, 0.456
1400, 0.499
1500, 1.712
1550, 0.475
1600, 0.497

```

which may come automatically from a technical system. The unit of the x -values is micrometer but it makes

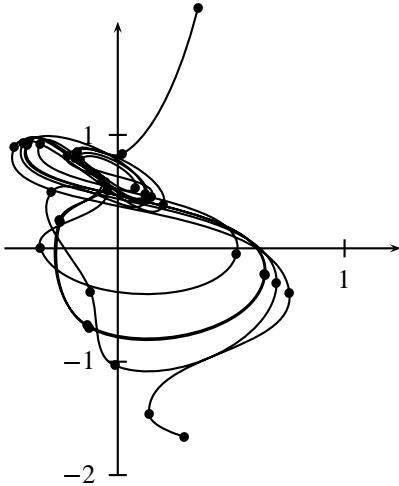


Figure 3: Example for `\listplot` with a redefined `ScalePoints`

more sense to use millimeter for the plot. A redefinition of `ScalePoints` is very easy to plot the data with other x-values.

Listing 4: Rescale all x values

```

1 \makeatletter
2 \pst@def{ScalePoints}<%
3 /y ED /x ED
4 counttomark dup dup cvi eq not { exch pop
5   } if
6 /m exch def /n m 2 div cvi def
7 n {
8   y mul m 1 roll
9   x mul 1000 div m 1 roll% <-- divide by
10    1000
11 /m m 2 sub
12 def } repeat>
13 \makeatother

```

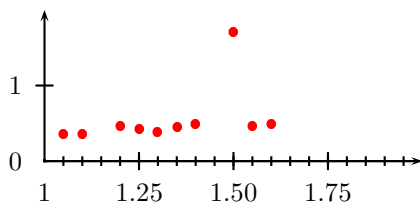


Figure 4: Example for modified data values with a redefined `ScalePoints`

3 Examples for `\dataplot`

`\dataplot` has the same syntax as `\listplot` so that there is the question where is the difference? `\listplot`

builds a list of all data records and then multiplies all values with the length unit. This takes some time, so that it may be better to choose a so-called "quick plot". Depending to the plotstyle and especially the option `showpoints` it is possible to pass the data records in another quicker way to PostScript. Table 2 shows whether this is possible. A "quick plot" is not possible with the forgoing `\listplot`, whereas the `\dataplot` uses whenever it is possible the "quick plot". Otherwise `\dataplot` uses internally the `\listplot` macro.

Table 2: Possible Options for a "quick plot"

plotstyle	options	macro
line	all, except	quick plot
	linearc, showpoints, arrows,	<code>\listplot</code>
polygon	all, except	quick plot
	verbllinearc, showpoints	<code>\listplot</code>
dots	all	quick plot
bezier	all, except	quick plot
	arrows, showpoints	<code>\listplot</code>
cbezier	all, except	<code>\listplot</code>
	showpoints	quick plot
curve	all	<code>\listplot</code>
ecurve	all	<code>\listplot</code>
ccurve	all	<code>\listplot</code>

In fact of the same syntax `\dataplot` needs a macro which holds the data records. In most cases the data records are saved in an external file. This can be read by `\readdata` or any other macro which is able to save the data in the specific format. The syntax is very easy:

```
\readdata{<object name>}{<data file>}
```

For example:

```
\readdata{\feigenbaum}{feigenbaum.data}
```

Only the amount of memory may reduce the number of the read data entries. Overlays with different data files are also possible. The above example can be plotted with

```
\dataplot{\feigenbaum}
```

Figure 5 shows the use of two different data files which are plotted into one coordinate system. It shows the sorting time for „Bubble-Sort“ and „Select-Sort“ as a function of the number of the elements.

Listing 5: LaTeX source for figure 5

```

1 \psset{xunit=0.0005cm,yunit=0.0005cm}
2 \begin{pspicture}(0,-50)(10000,1100)
3   \readdata{\bubble}{bubble.data}
4   \readdata{\select}{select.data}
5   \dataplot[

```

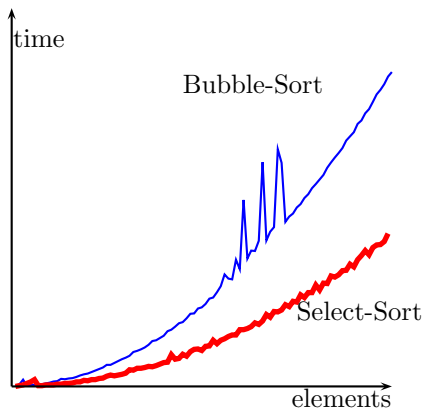


Figure 5: Example for `\dataplot`

```

6      plotstyle=line,%
7      linecolor=blue]{\bubble}
8  \dataplot[%
9      plotstyle=line,%
10     linecolor=red,%
11     linewidth=2pt]{\select}
12  \psline{->}(0,0)(10000,0)
13  \psline{->}(0,0)(0,1000)
14  \rput[l](20,995){time}
15  \rput[r](9990,-20){elements}
16  \rput[l](4500,800){Bubble-Sort}
17  \rput[l](7500,200){Select-Sort}
18  \end{pspicture}

```

In general it has to be considered, that the user does not "see" an important difference between `\dataplot` and `\fileplot`. If the "quick plot" is not used then there is as mentioned anyway no difference. The advantage of `\dataplot` is the possibility of a "quick plot" and the one from `\listplot` that it is easy to manipulate the data values before they are plotted.

4 Examples for `\fileplot`

`\fileplot` can be used whenever in a file saved data records ($(x|y)$) are to be plotted. These are to be arranged as pure numerical values in pairs in one or more lines and may only be separated in four different kinds (letter blank, comma or rounds and/or curved clips):

```

x y
x,y
(x,y)
{x,y}

```

The tab character (`\t` or `\009`) is often chosen as separator, but not valid here. It is not a problem to change these tab characters with any text editor or for example with a special command like

```
tr '\t' ' ' < inFile > outFile
```

The data files may contain numbers, a separator and the TeX-command character „%“, but not other characters.

The first example is shown in figure 6, which is an UV/VIS absorber spectrum $A = \lg \frac{I_0}{I}$ as a function of the wavelength. The second example (figure 7) shows während the evolution of a population as a function of the spawn factor (Feigenbaum diagram (VoB, 1994)). The sourcecode for these images is shown in listing 6 and 7.

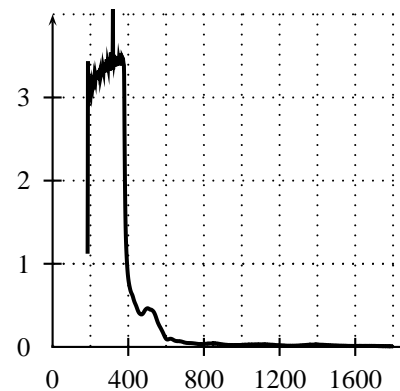


Figure 6: Example for `\fileplot`

Listing 6: LaTeX source for figure 6

```

1  \psset{xunit=0.0025cm,yunit=1.1cm}
2  \begin{pspicture}(-25,-.25)(1950,4)
3    \fileplot[plotstyle=line]{fileplot.data}
4    \psaxes[dx=400,Dx=400]{->}(1900,4)
5    \multido{\n=200+200}{9}{%
6      \psline[linestyle=dotted](\n,0)(\n,4)%
7    }
8    \multido{\n=+1}{5}{%
9      \psline[linestyle=dotted]%
10     (0,\n)(1800,\n)%
11   }
12  \end{pspicture}

```

Listing 7: LaTeX source for figure 7

```

1  \psset{xunit=1.5cm,yunit=6cm}
2  \begin{pspicture}(-0.25,-0.05)(4.25,1)
3    \fileplot[plotstyle=dots]{%
4      feigenbaum.data}
5    \psaxes{->}(0,0)(4.05,1)
6  \end{pspicture}

```

As listing 8 shows, `\fileplot` itself does nothing of its own: the data is read by `\readdata`, then the macro decides what to do. Depending to the kind of data and options it tries to use a "quick plot", which is a synonym for `\dataplot`, otherwise it switches to `\listplot`.

Listing 8: The source of the `\fileplot` macro

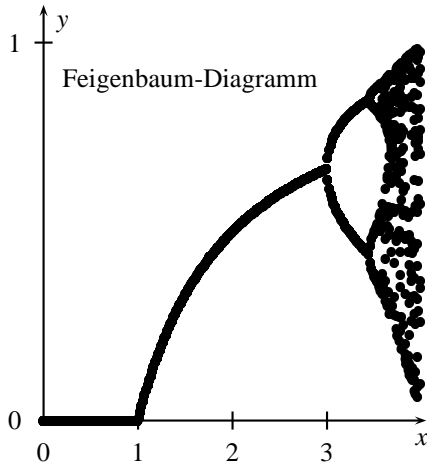


Figure 7: Another example for `\fileplot`

```

1 \def\fileplot{\def\pst@par{}\pst@object{
2   \def\fileplot@i#1{%
3     \pst@killglue
4     \begingroup
5       \use@par
6       \@pstfalse
7       \@nameuse{testqp@\psplotstyle}%
8       \if@pst
9         \dataplot@ii{\pst@readfile{#1}}%
10      \else
11        \listplot@ii{\pst@altreadfile{#1}}%
12      \fi
13    \endgroup
14    \ignorespaces%
15  }

```

`\fileplot` has the advantage of an easy use but the disadvantage that it needs a lot of memory, because \TeX has to read the whole data values before it can do anything. It can be expected that when there are more than 1000 data entries that the default \TeX main memory must be increased. Furthermore the compilation time may be enormous, especially on slow machines.

To prevent such memory problems one can use the `\PSTtoEPS` macro to create an EPS file. For more information have a look at the documentation of `pstricks`. (Zandt, 1993).

References

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