

Semi-automated TikZ directed acyclic graphs in R

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Abstract

Directed acyclic graphs (DAGs) are a key visualisation tool in graph theory. Semi-automated generation of TikZ code for rendering DAGs is introduced. Automatic TikZ generation via the `causalDisco` package of the R statistical programming language is proposed. Such easy, rapid DAG generation for L^AT_EX environments alleviates the need for tedious manual layout of DAG vertices and edges.

1 Directed acyclic graphs

Directed acyclic graphs (DAGs) are a type of mathematical graph structure consisting of *vertices* connected by *edges*. DAGs have two properties that distinguish them from general graphs. Firstly, DAGs have edges with an associated direction defining an order to the vertices (hence, *directed*). Secondly, the edges never define a path wherein the starting vertex of a path is also its ending vertex (hence, *acyclic*).

DAGs have applications in fields such as causal data science [4], computational optimisation [5] and even T_EX paragraph aesthetics [7]. TikZ rendering allows fine tuning of graph presentation, and easy font matching with underlying L^AT_EX documents.

2 The causalDisco R package

The “causal discovery” R package, `causalDisco`, can autogenerate TikZ code to render DAGs from a concise vertex and edge specification. A version (0.9.1) is available from CRAN, but the more recent version (0.9.3) from GitHub addresses rendering bugs. Additionally, `causalDisco` has Bioconductor package dependencies. A combined download call in R is:

```
BiocManager::install(c("graph", "RBGL"))
github_repo <- "annenne/causalDisco"
devtools::install_github(github_repo)
```

3 Automated TikZ from R

Example R code to render a DAG in TikZ is given below. A seven-vertex graph derived from coral reef ecology [1] was used here.

```
dag_matrix = matrix(
  c(0, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 0,
    1, 1, 0, 0, 0, 0, 0,
    1, 0, 1, 1, 0, 0, 0,
    0, 1, 1, 0, 1, 0, 0,
    0, 0, 0, 1, 0, 1, 0),
  nrow = 7, ncol = 7, byrow = TRUE)
```

```
# Specify matching matrix row and column names.
rownames(dag_matrix) <- c(
  "a_nd1", "a_nd2", "a_nd3",
  "b_nd4", "b_nd5", "b_nd6", "c_nd7")
colnames(dag_matrix) = rownames(dag_matrix)

# Create a temporal adjacency matrix.
model <- causalDisco::tamam(
  dag_matrix, c("a", "b", "c"))

# Render TikZ and copy to clipboard.
causalDisco::maketikz(model, xjit = 0,
  markperiods = FALSE, addAxis = FALSE,
  varLabels = list(
    a_nd1 = "Depth",
    a_nd2 = "\\footnotesize Structural\\\\"
      "\\footnotesize Complexity",
    a_nd3 = "\\footnotesize Human\\\\"
      "\\footnotesize Gravity",
    b_nd4 = "MPA",
    b_nd5 = "\\footnotesize Fishing\\\\"
      "\\footnotesize Pressure",
    b_nd6 = "\\footnotesize Reef Fish\\\\"
      "\\footnotesize Biomass",
    c_nd7 = "\\footnotesize Coral\\\\"
      "\\footnotesize Cover")
)
```

By default, `causalDisco` generates `\small` vertex labels. To better balance the size of graph vertices with multiline vs. single line labels, judicious label adjustment via `\footnotesize` was made.

4 Finishing touches

There is no shortage of learning material for TikZ beginners [2, 6, 8, 10, 11, 12, 13, 14, 15, 16, 17]. Assuming TikZ basics are familiar, the `causalDisco` manual recommends the following TikZ preamble.

```
\usepackage{tikz}
\usetikzlibrary{arrows, arrows.meta,
  automata, backgrounds, shapes, snakes,
  petri}
\usepackage{pgfplots}
```

The example `causalDisco` code copies TikZ commands to the system clipboard. They should be pasted into a TikZ `\begin{tikzpicture}` and `\end{tikzpicture}` block. The compiled results generate *naked nodes*, i.e. nodes without any encapsulating boundary. Here however, additional TikZ `shape` calls, shown below, were manually added to nodes to encircle them (hence, *semi-automated*).

```
\node (1) at (0,1) [shape=circle,draw]
  {Depth};
```

The end result is given in Figure 1.

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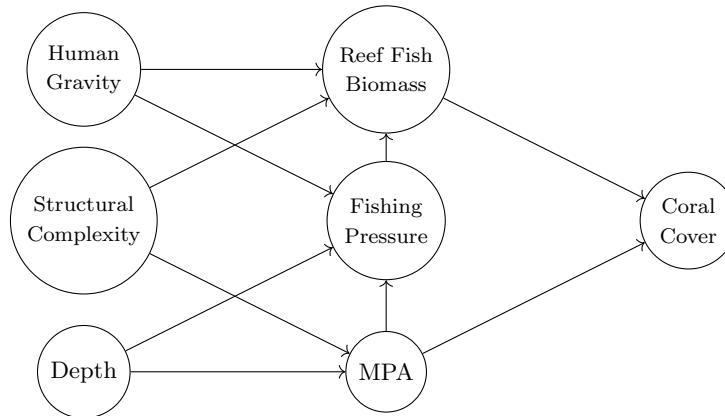


Figure 1: Directed acyclic graph visualising the causal structure of the influence of marine protected areas (MPAs [9]) on reef fish biomass. Adapted from an example in coral reef ecology [1]. *Human gravity* measures the human population near a reef, divided by the square of the time it takes to travel to that reef [3].

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