

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm \sim TUG 2024 \checkmark

Didier Verna EPITA / LRE

didier@lrde.epita.fr











e e Conclusion

- An extension to the Knuth-Plass algorithm
- Addresses similarity problems in paragraph justification

Knuth-Plass

Extension

Experiments

Thank you!



Conclusion

Knuth-Plass

Extension Experiments



\bigcirc

⊖ ⊖ ⊖ Similarities

In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the voungest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm, the king's child went out into the forest and sat down by the side of the cool fountain: and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

► T_EX's rendition

- \linewidth=201pt
- \font \tenlmr=ec-lmr10



Knuth-Plass

Extension E

Experiments



O Similarities

In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the voungest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm. the king's child went out into the forest and sat down by the side of the cool fountain: and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

► T_EX's rendition

- \linewidth=201pt
- \font \tenlmr=ec-lmr10
- Problems (also at beginning of line)
 - Micro-interruption
 - Accidental line skipping



Knuth-Plass

Extension E





O Similarities

In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the voungest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm. the king's child went out into the forest and sat down by the side of the cool fountain: and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

► T_EX's rendition

- \linewidth=201pt
- \font \tenlmr=ec-lmr10
- Problems (also at beginning of line)
 - Micro-interruption
 - Accidental line skipping
- Ancient: scribal errors (monks)



Knuth-Plass

Extension Exr



onclusion

O Similarities

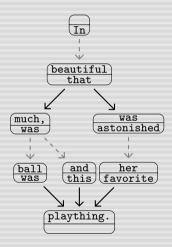
In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the youngest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm. the king's child went out into the forest and sat down by the side of the cool fountain: and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

► T_EX's rendition

- \linewidth=201pt
- \font \tenlmr=ec-lmr10
- Problems (also at beginning of line)
 - Micro-interruption
 - Accidental line skipping
- Ancient: scribal errors (monks)
- Terminology
 - "Saut du même au même" (french)
 - Homeoarchy / homeoteleuton (rhetoric)
 - Character / word ladders ? 😌



● ● The Knuth-Plass in a Nutshell



"Single Pair Shortest Path" problem

Knuth-Plass

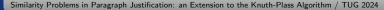
Introduction

Finding the "best" route from beginning to end of paragraph

Extension

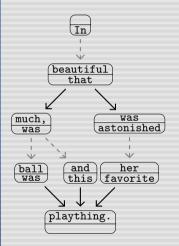
Experiments

Conclusion





● ● ● The Knuth-Plass in a Nutshell



"Single Pair Shortest Path" problem
 Finding the "best" route from beginning to end of paragraph

Extension

Experiments

Knuth-Plase

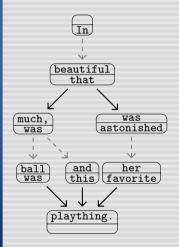
Dynamic optimization technique Never construct the full graph entirely

Introduction



Conclusion

● ● ● The Knuth-Plass in a Nutshell



"Single Pair Shortest Path" problem
 Finding the "best" route from beginning to end of paragraph

Extension

- Dynamic optimization technique Never construct the full graph entirely
- Cost function

Introduction

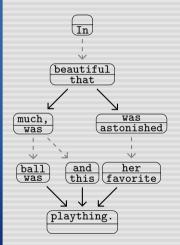
- Local demerits: line by line Badness, hyphenation penalty, etc.
- Contextual demerits: line against line Hyphenation ladders, stretching / shrinking disparities, etc.



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

● ● ● The Knuth-Plass in a Nutshell



"Single Pair Shortest Path" problem
 Finding the "best" route from beginning to end of paragraph

Extension

- Dynamic optimization technique Never construct the full graph entirely
- Cost function

Introduction

- Local demerits: line by line Badness, hyphenation penalty, etc.
- Contextual demerits: line against line Hyphenation ladders, stretching / shrinking disparities, etc.
- Decision: $\min \sum (local + contextual demerits)$



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Idea: a new kind of contextual demerits ("similar demerits")

Knuth-Plass

Introduction

- Compare the beginning & end of consecutive lines
- Add similar demerits to the total if identical



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Idea: a new kind of contextual demerits ("similar demerits")

Knuth-Plass

Introduction

- Compare the beginning & end of consecutive lines
- Add similar demerits to the total if identical
- Note: special case for the final 2 lines



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Idea: a new kind of contextual demerits ("similar demerits")

Knuth-Plass

Introduction

- Compare the beginning & end of consecutive lines
- Add similar demerits to the total if identical
- Note: special case for the final 2 lines

Implementation: nodes include the bol / eol characters

- discarding kerns
- up to the first glue or discretionary

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024



Idea: a new kind of contextual demerits ("similar demerits")

Introduction

Knuth-Plase

- Compare the beginning & end of consecutive lines
- Add similar demerits to the total if identical
- Note: special case for the final 2 lines

Implementation: nodes include the bol / eol characters

- discarding kerns
- up to the first glue or discretionary

Rationale:

- Kerns: small adjustments, identical in similarities
- Discretionaries: avoid deconstruction overhead
- Glue: avoid vertical alignment considerations



Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Idea: a new kind of contextual demerits ("similar demerits")

- Compare the beginning & end of consecutive lines
- Add similar demerits to the total if identical
- Note: special case for the final 2 lines

Implementation: nodes include the bol / eol characters

disc Comparing two short sequences of characters

Introduction

Knuth-Plass

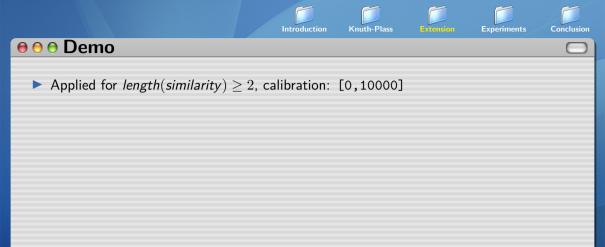
▶ up ¹ He who can do less can do more...

Rationale:

- Kerns: small adjustments, identical in similarities
- Discretionaries: avoid deconstruction overhead
- Glue: avoid vertical alignment considerations

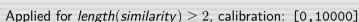


Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024





\varTheta 🖯 🖯 Demo



In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the youngest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm, the king's child went out into the forest and sat down by the side of the cool fountain; and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

\similardemerits0

In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the youngest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm, the king's child went out into the forest and sat down by the side of the cool fountain; and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

Introduction

Knuth-Plass

\similardemerits2800

In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the youngest was so beautiful that the sun itself, which has seen so much, wag astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm, the king's child went out into the forest and sat down by the side of the cool fountain; and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

Experiments

$\similar demerits 5230$



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

◆□▶ ◆□▶ ◆三▶ ◆三▶ ◆□▶ ◆□

- Pertinence: is the problem frequent?
- **Efficacy:** does this Knuth-Plass extension solve the problem?

Knuth-Plass

Introduction

Extension



Conclusion

- Pertinence: is the problem frequent?
- Efficacy: does this Knuth-Plass extension solve the problem?

Introduction

Knuth-Plass

- Two typesetting experiments:
 - One paragraph at many different widths
 - Many paragraphs at a single width



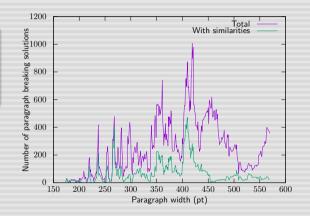
Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Extension

e ertinence

Experimental conditions

- Grimm Brothers "Frog King" §1
- ▶ 142pt (\approx 5cm) \rightarrow 569pt (\approx 20cm)
- 427 runs



Extension

Knuth-Plass

Introduction



Conclusion

e ertinence

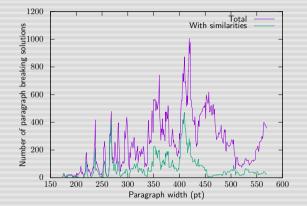
Experimental conditions

- Grimm Brothers "Frog King" §1
- ▶ 142pt (\approx 5cm) \rightarrow 569pt (\approx 20cm)

427 runs

Expected results

- Chaotic shapes
- Close numbers for narrow paragraphs



Extension



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Introduction

e ertinence

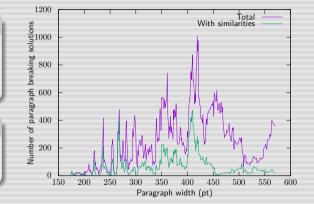
Experimental conditions

- Grimm Brothers "Frog King" §1
- ▶ 142pt (\approx 5cm) \rightarrow 569pt (\approx 20cm)

427 runs

Findings

- Similarities are frequent
- So are similarity-free layouts



Extension



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Introduction

e entinence

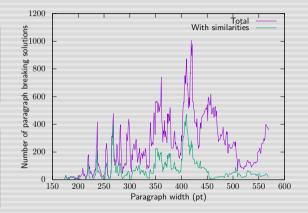
Experimental conditions

- Grimm Brothers "Frog King" §1
- ▶ 142pt (\approx 5cm) \rightarrow 569pt (\approx 20cm)

427 runs

What about T_EX?

- ► 4%: similarities unavoidable
- 21%: with similarities
- 26%: experiment 2



Extension



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Introduction

● ● ● Pertinence

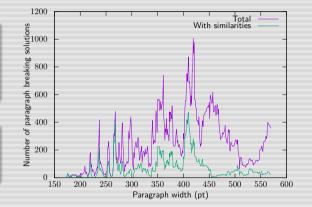
Experimental conditions

- Grimm Brothers "Frog King" §1
- ▶ 142pt (\approx 5cm) \rightarrow 569pt (\approx 20cm)

427 runs

Conclusion

- 2 paragraphs out of 10 is a lot
- The problem is worth addressing



Extension



Conclusion

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024

Introduction

Introduction

Knuth-Plass





⊖ ⊖ ⊖ Efficacy

Experimental conditions

- Herman Melville's Mobby Dick
- ▶ 1524 paragraphs @ 284pt (\approx 10cm)
- ightarrow + experiment 1 ightarrow 1951 cases
- ▶ x3 → 5853 runs

| \similardemerits10000 | $+ \$ |
|-----------------------|----------------------|
| Corrected: 48% / 50% | Corrected: 53% / 66% |
| Improved: 50% / 63% | Improved: 57% / 73% |



Introduction

Knuth-Plass

s Extension





⊖ ⊖ ⊖ Efficacy

Experimental conditions

- Herman Melville's Mobby Dick
- ▶ 1524 paragraphs @ 284pt (\approx 10cm)
- + experiment 1 \rightarrow 1951 cases
- x3 → 5853 runs

Conclusion

Automatic treatment possible

| \similardemerits10000 | $+ \$ |
|-----------------------|----------------------|
| Corrected: 48% / 50% | Corrected: 53% / 66% |
| Improved: 50% / 63% | Improved: 57% / 73% |



Knuth-Plass





e e fficacy

Experimental conditions

- Herman Melville's Mobby Dick
- ▶ 1524 paragraphs @ 284pt (\approx 10cm)
- + experiment 1
 ightarrow 1951 cases
- ▶ x3 → 5853 runs

Conclusion

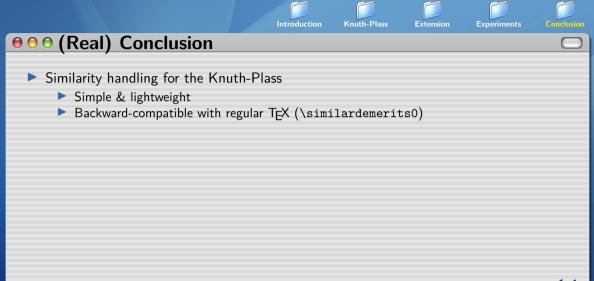
Automatic treatment possible

| \similardemerits10000 | $+ \adjacentdemerits0$ |
|-----------------------|------------------------|
| Corrected: 48% / 50% | Corrected: 53% / 66% |
| Improved: 50% / 63% | Improved: 57% / 73% |

Please note

- Those are extreme conditions!
- ► Similarity-free ≠ aesthetically better
- But we have some leeway...







Introduction Knuth-Plass Extension Experiments Conclusion Similarity handling for the Knuth-Plass Simple & lightweight Backward-compatible with regular TEX (\similardemerits0)

▶ Implemented in ETAP, could be useful in production engines



● ● ● (Real) Conclusion

- Similarity handling for the Knuth-Plass
 - Simple & lightweight
 - Backward-compatible with regular TEX (\similardemerits0)
- Implemented in ETAP, could be useful in production engines
- \blacktriangleright Experimentation \rightarrow automatic similarity handling is both worthy and achievable

Introduction

Knuth-Plase

Extension

Experiments



● ● ● (Real) Conclusion

- Similarity handling for the Knuth-Plass
 - Simple & lightweight
 - Backward-compatible with regular TEX (\similardemerits0)
- Implemented in ETAP, could be useful in production engines
- Experimentation \rightarrow automatic similarity handling is both worthy and achievable

Introduction

Knuth-Plase

Perspectives

- Study trade-off with other aesthetic criteria
- Similar demerits as f(similarity) rather than just a constant
- Currently talking with Hans... 69

Similarity Problems in Paragraph Justification: an Extension to the Knuth-Plass Algorithm / TUG 2024